THE WARFIGHTER EXERCISE
Exercise Design / DATE

**WFX in Decisive Action Training Environment**

- MET Focused: Training focused on developing core warfighting competencies ICW unit training objectives
- Training Environment (DATE) with tailorable PMESII-PT and METT-TC
- Operational Environment adjustable to matching current, emerging threats and conditions
  - 80% Simulation / 20% MSEL
  - Free-thinking hybrid threat (Conventional, Cyber, and IO)
- Austere theater of operation (Forcible entry, undeveloped logistics infrastructure and LOCs)

**Operational Environment Criteria**

- Hybrid, peer/near-peer threat created through dynamic combinations of regular and irregular forces, criminal elements; capable of conducting conventional and unconventional operations
- Threat attack combinations: physical destruction + EW + cyber network attack
- Robust improvised weapons and niche technologies
  - EW, Cyber, C-UAS
- Substantial threat information gathering capabilities
  - SOF, UAS
- Capable of employing WMD
- Population with values, beliefs, norms and behaviors foreign from US culture
- Fragile nation state(s) requiring international response
- Complex physical terrain
- Substantial media controlling narrative issues (friendly/neutral/adversarial)
- Anti-access, area denial (A2AD) activities
  - SA-20, SA-18
A hybrid threat is the diverse and dynamic combination of regular and irregular forces and/or criminal elements all unified to achieve mutually benefitting effects. – TC 7-100: Hybrid Threat, Nov 2010

**OPFOR**
- Accredited annually, TRADOC G2
- Exercise Design IAW TC 7-101
- Competitive, Peer / Near-peer, Free Thinking
- White Cell w/ Exercise Director adjusts OPTEMPO

**Hybrid Threat**
- Regular Military Forces
- Para-Military
- Irregular Forces
- Criminal Elements

**Mission Command**
- DPs ★ in time, space, at echelon
- Corps v. Division v. Brigade Fight

**Intel**
- Logical Narrative
- UAS, C-UAS
- Collection

**Movement and Maneuver**
- Multiple BTGs and DTGs
- ABN, Light IN, Mech, AR
- Enablers
- Irregular Forces
- SOF

**Fires (Shaping)**
- Lethal, Non-Lethal
- Target HVTs
- Anti-Access Capability (SA 20, SA 18)
- 1 x FA BN / BTG
- 1 x FA BDE / DTG
- 1 x SHORAD BDE / DIV
- 2 x AVN BDEs / Corps
- 1 x Dedicated AF Division (Composite – Fighter, Bomber, Ground Atk, Lift, SPF, Recon, EW)
- Electronic Warfare
- Deception
- Chemical

**Protection**
- Target HVTs, HPTL
- M, C-Mob, Survivability

**Sustainment**
- SPF, Irregular disrupt logistics
Event Life Cycle

Initial Event Planning (D-330)
Training Objectives

Main Event Planning (D-210)
Scenario

WFX Academics Mission Command Training (MCT)
MDMP

Final Event Planning (D-100)
Structure

WFX (D-Day – D+10)
Execution

Unit Responsibilities

- Provide exercise training objectives
- Assist developing scenarios to support training objectives at all echelons
- Review exercise scenario (playbook, competitive zones, areas of interest, etc.)
- Develop and issue operations order to subordinate units
- Identify and source required response cells
- Confirm tactical MTOE and provide UBL
- Resource MC systems, update software, and coordinate compatibility

- Conduct the exercise
  - Establish, man and conduct CP operations
  - Execute battle rhythm
  - Synchronize subordinate operations
  - Provide tactical C4I architecture
• Commander retains option to retrain tasks based on formal AAR feedback
• Up to 10 days of training, with two formal AARs
• 24/7 continuous operations; requiring multiple staff shifts
• Scenario follows OCONUS Unified Land Operations construct: seize, retain, exploit the initiative to gain and maintain relative position of advantage through Decisive Action—combinations of Offense, Defense and Stability tasks
• Modified to fit Commanders Training Objectives and desires
• Dynamic Scripting of Scenario
WFX Exercise Timeline

**Warm Start**
- 0001-0600
- W+1 x W x W+13 x W+12 x W+11 x W+10 x W+9 x W+8 x W-7 x W-6 x W-5 x W-4 x W-3 x W-2 x

**Equipment Setup**
- RC/WC TNG / MDMP
- C4I Integration Testing

**HICOM / TA Rehearsal Window:** CAR, Intel, Fires, Sustainment, MSN CMDSystems

**MINIEX Night**

**Data Upload & G3 Fly Over**

- Torch Arrives
- MCTP Equipment Arrival/Setup
- NLT AMCS Installed and manned
- TA MR RSOI
- Cell OIC In-brief
- CJLCC TOA
- CJLCC CAR

**MINIEX Day**
- Final Data Adjustment
- 1st White Cell Update Brief

**STARTEX NET:**
- WW0600 MMM YYYY

**COM NLT:**
- W+81800 MMM YYYY

**Part A**
- MAAR
- Part B
- FAAI
- Units Depart

**MCTP Equipment Ship**

**Training Audience / OC-T**
- MCTP / ECG
- ALL
- HOLIDAY
- HICOM

**W-17**
- W-16
- W-15
- W-14
- W-13
- W-12
- W-11
- W-10
- W-9
- W-8
- W-7
- W-6
- W-5
- W-4
- W-3
- W-2

**MMM/ MMM YYYYY**

**Part A**

**Part B**

**Data Upload & G3 Fly Over**

**HICOM / TA Rehearsal Window:** CAR, Intel, Fires, Sustainment, MSN CMDSystems

**MINIEX Night**

**Torch RD**

**MINIEX Day**
- Final Data Adjustment
- 1st White Cell Update Brief

**STARTEX NET:**
- WW0600 MMM YYYY

**COM NLT:**
- W+81800 MMM YYYY

**Part A**
- MAAR
- Part B
- FAAI
- Units Depart

**MCTP Equipment Ship**
Brigade WFX Timeline

**Part A**
- 0600: Warm Start
- 1200: STARTEX
- MAAR (All)

**Part B**
- BDE FAAR
- DIV/Corps FAAR

**Equipment Setup**
- Torch - Site Tasks
- OG - Rm prep
- Advon - MB Prep
- MB - CAR Prep

**RC/WC Training**
- TA RSOI
- TA Rehearsals: CAR/Intel/Fires/Sust

**Data Load**
- MINI-EX

**C4I Integration Testing**

**Timeline**
- W-16
- W-15
- W-14
- W-13
- W-12
- W-11
- W-10
- W-9
- W-8
- W-7
- W-6
- W-5
- W-4
- W-3
- W-2
- W-1
- W-day
- W+1
- W+2
- W+3
- W+4
- W+5
- W+6
- W+7
- W+8
- W+9
- W+10
- W+11
- W+12
- W+13

**Training Audience / OC-T**
- MCTP / ECG
- OG