



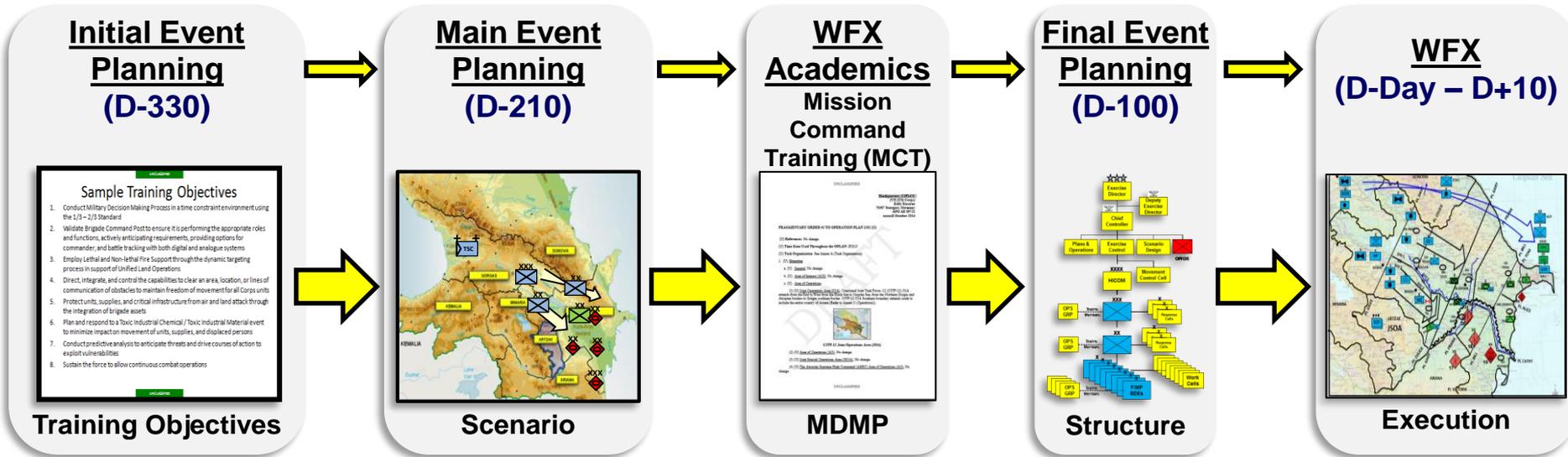
# ***THE WARFIGHTER EXERCISE***



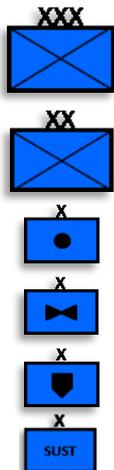




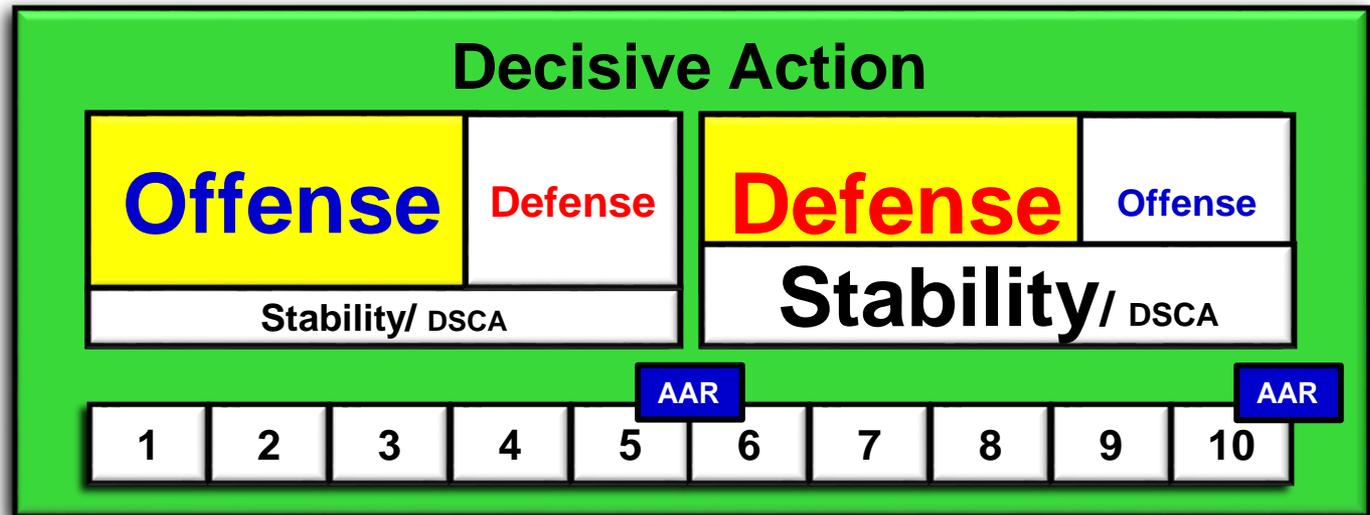
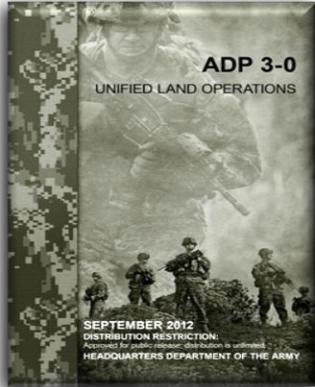
## Event Life Cycle



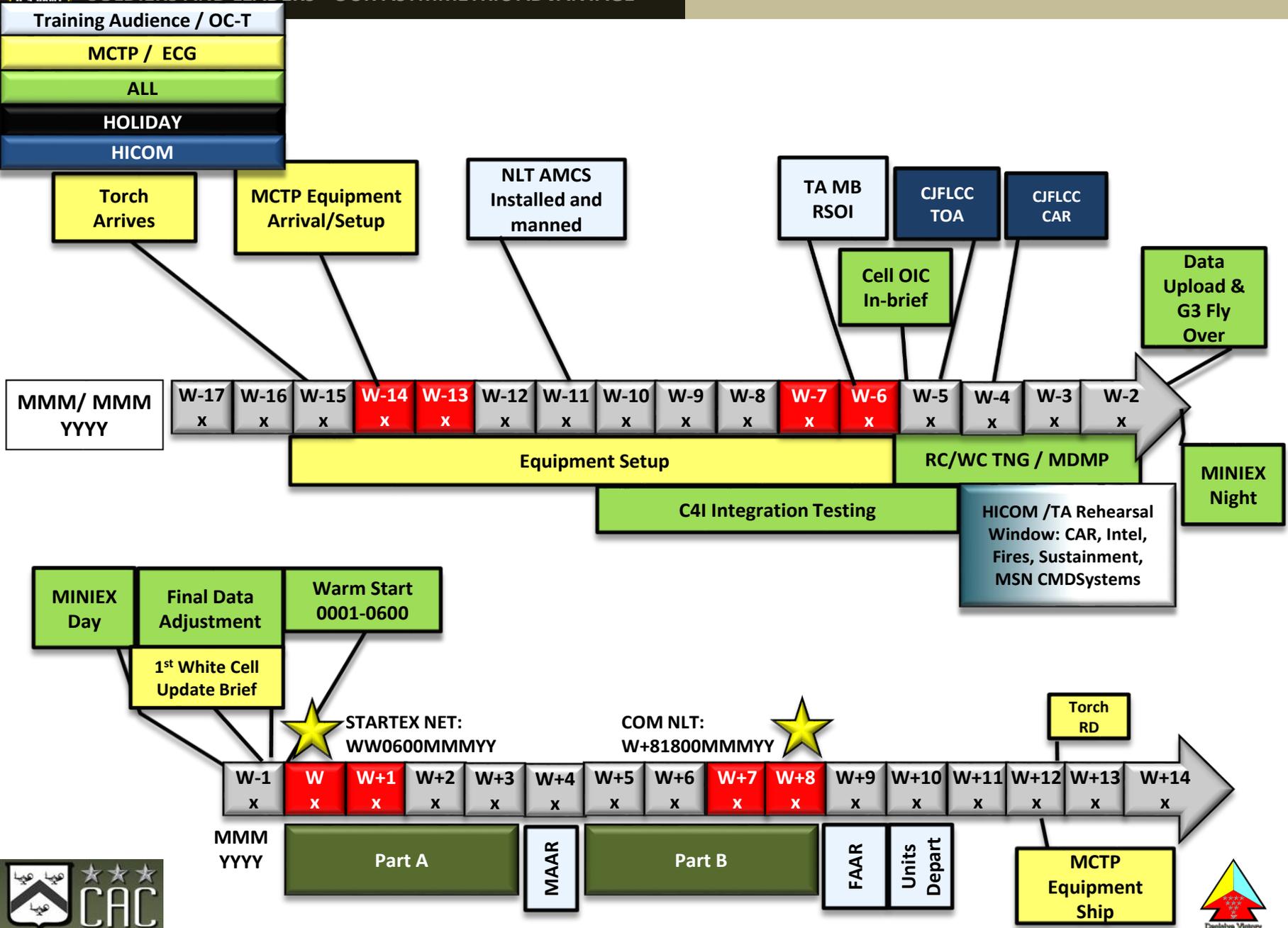
## Unit Responsibilities

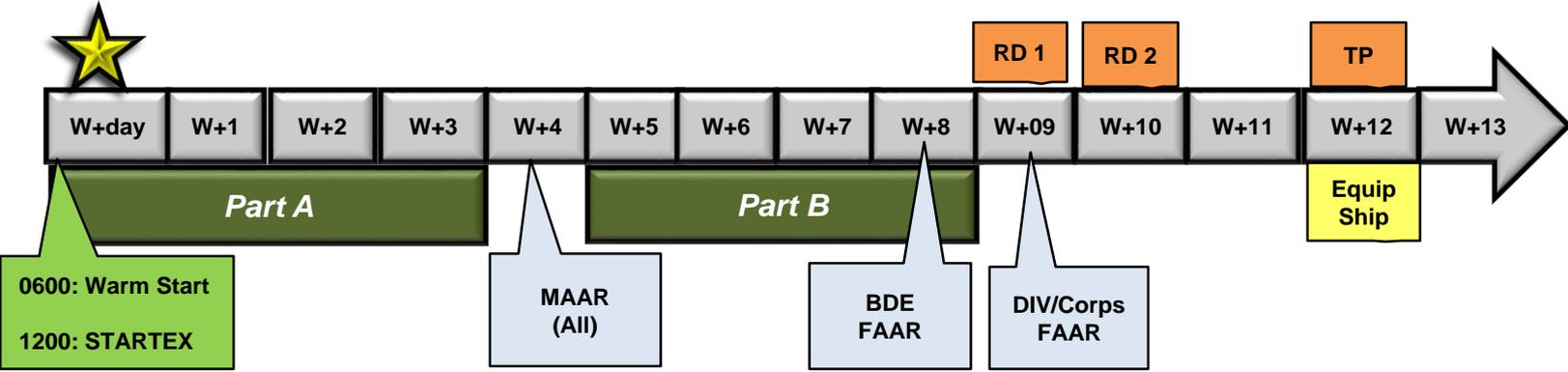
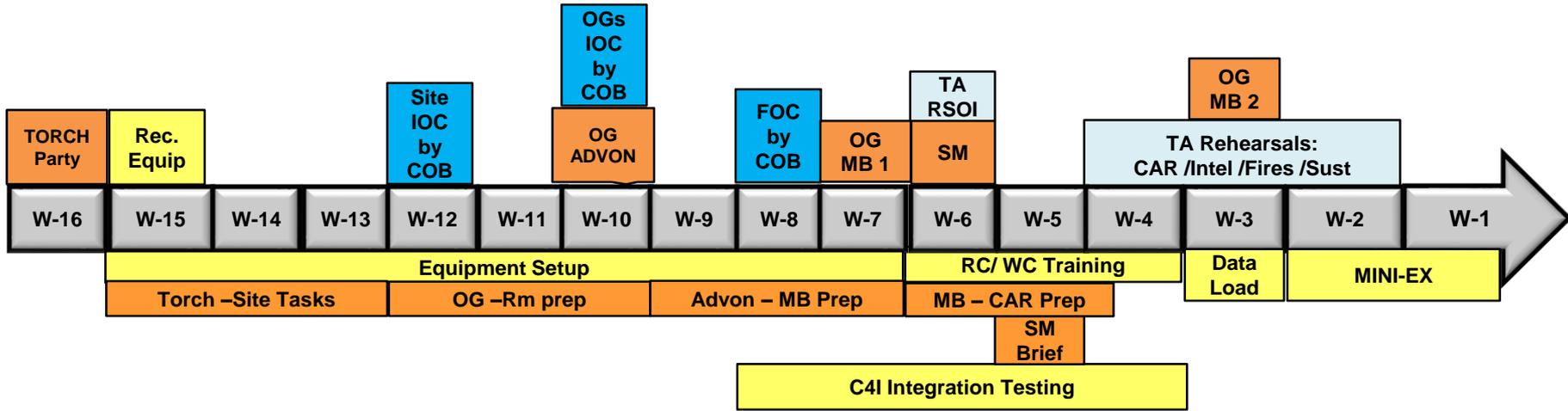


- Provide exercise training objectives
- Assist developing scenarios to support training objectives at all echelons
- Review exercise scenario (playbook, competitive zones, areas of interest, etc.)
- Develop and issue operations order to subordinate units
- Identify and source required response cells
- Confirm tactical MTOE and provide UBL
- Resource MC systems, update software, and coordinate compatibility
- Conduct the exercise
  - Establish, man and conduct CP operations
  - Execute battle rhythm
  - Synchronize subordinate operations
  - Provide tactical C4I architecture



- Commander retains option to retrain tasks based on formal AAR feedback
- Up to 10 days of training, with two formal AARs
- 24/7 continuous operations; requiring multiple staff shifts
- Scenario follows OCONUS Unified Land Operations construct: seize, retain, exploit the initiative to gain and maintain relative position of advantage through Decisive Action—combinations of Offense, Defense and Stability tasks
- Modified to fit Commanders Training Objectives and desires
- Dynamic Scripting of Scenario





Training Audience / OC-T
MCTP / ECG
OG

