

# **Intelligence in the Network**

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# **Future Wireless Networks**

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# Intelligence in the Network

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- Theme – the impact of increased capability (throughput, processing) on networking in general and wireless networking in particular...
- Smarter nodes – cognitive radios
- Radio systems – radio adaptation, spectrum resource sharing
- Network architectures – topology discovery, layer adaptation, etc.
- Network management – sense/act/learn at scale
- Designing these systems...

# Wireless Networking Challenges

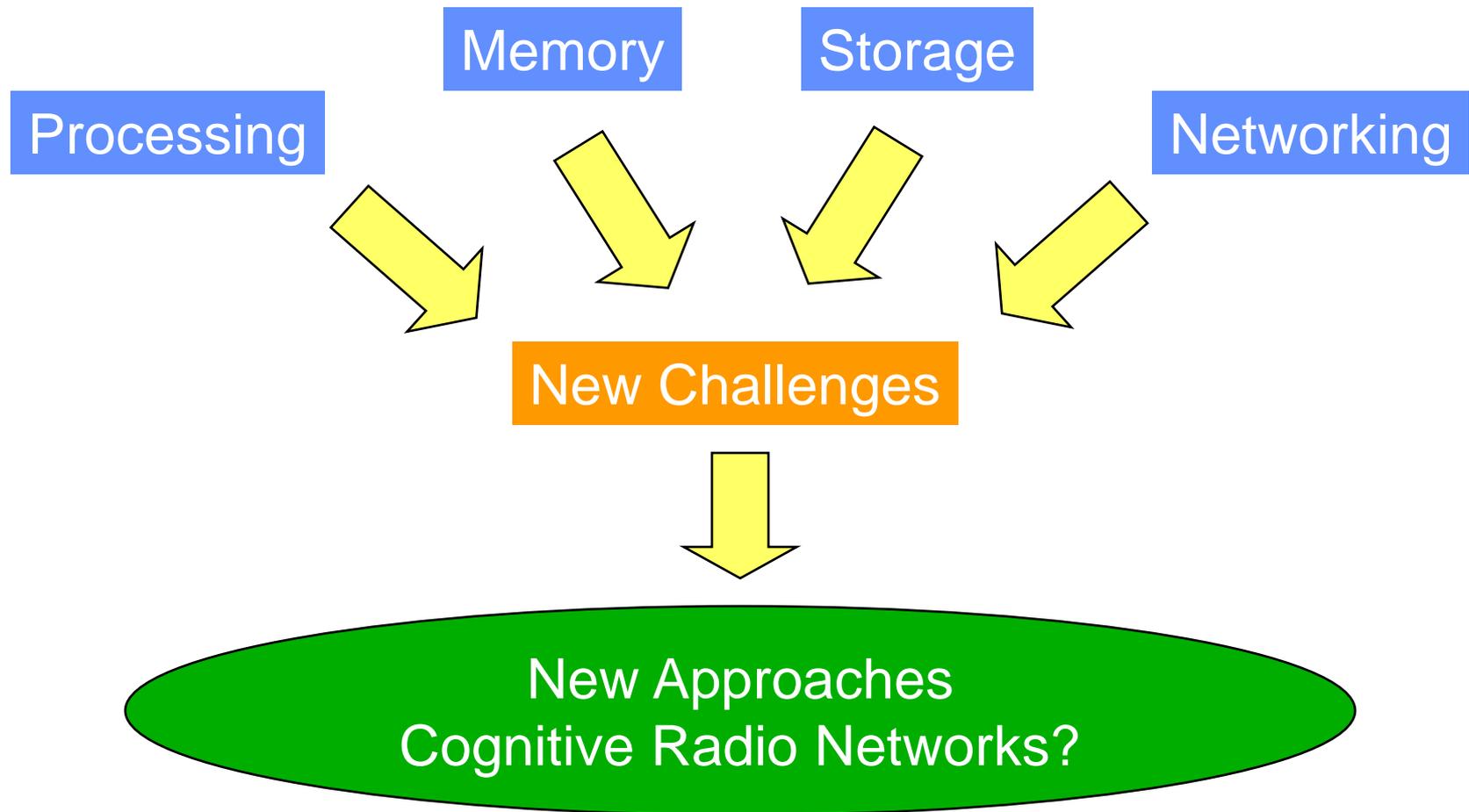
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Why is wireless networking hard?

- Mobility is inherent with untethered
- Resources are constrained
  - Spectrum “scarcity” → bandwidth & delay issues
- Environment changes
  - Mobility → different surroundings (indoor, urban, rural)
- Varying physical properties
  - Wireless communication path changes over time

# Impact of Trends

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# Cognition in Wireless Networks

## Generalized Cognition Approaches

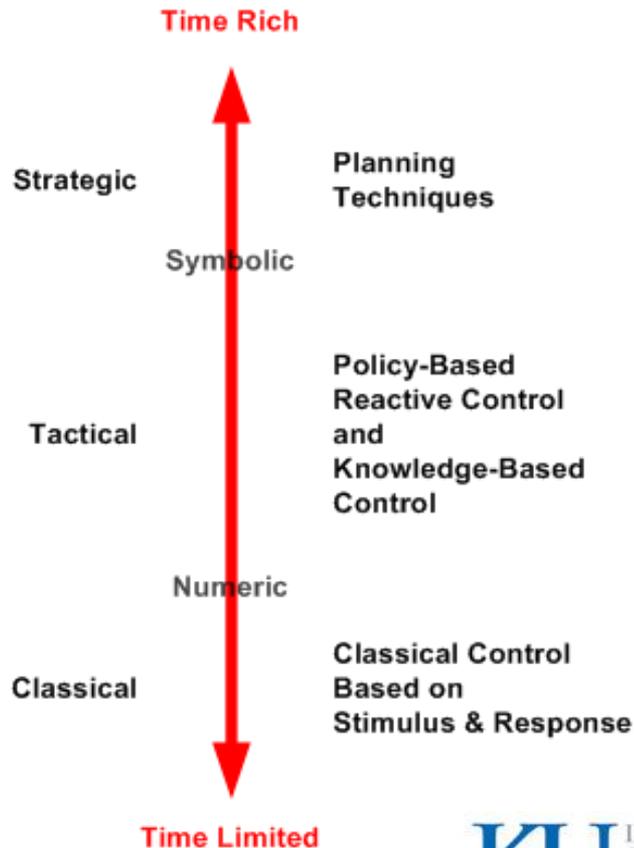
Variety of Techniques and Technologies May Be Required

### Characteristics

Evaluate consequences of unique sequences of actions far into the future based on situation, policy, and prior experiences

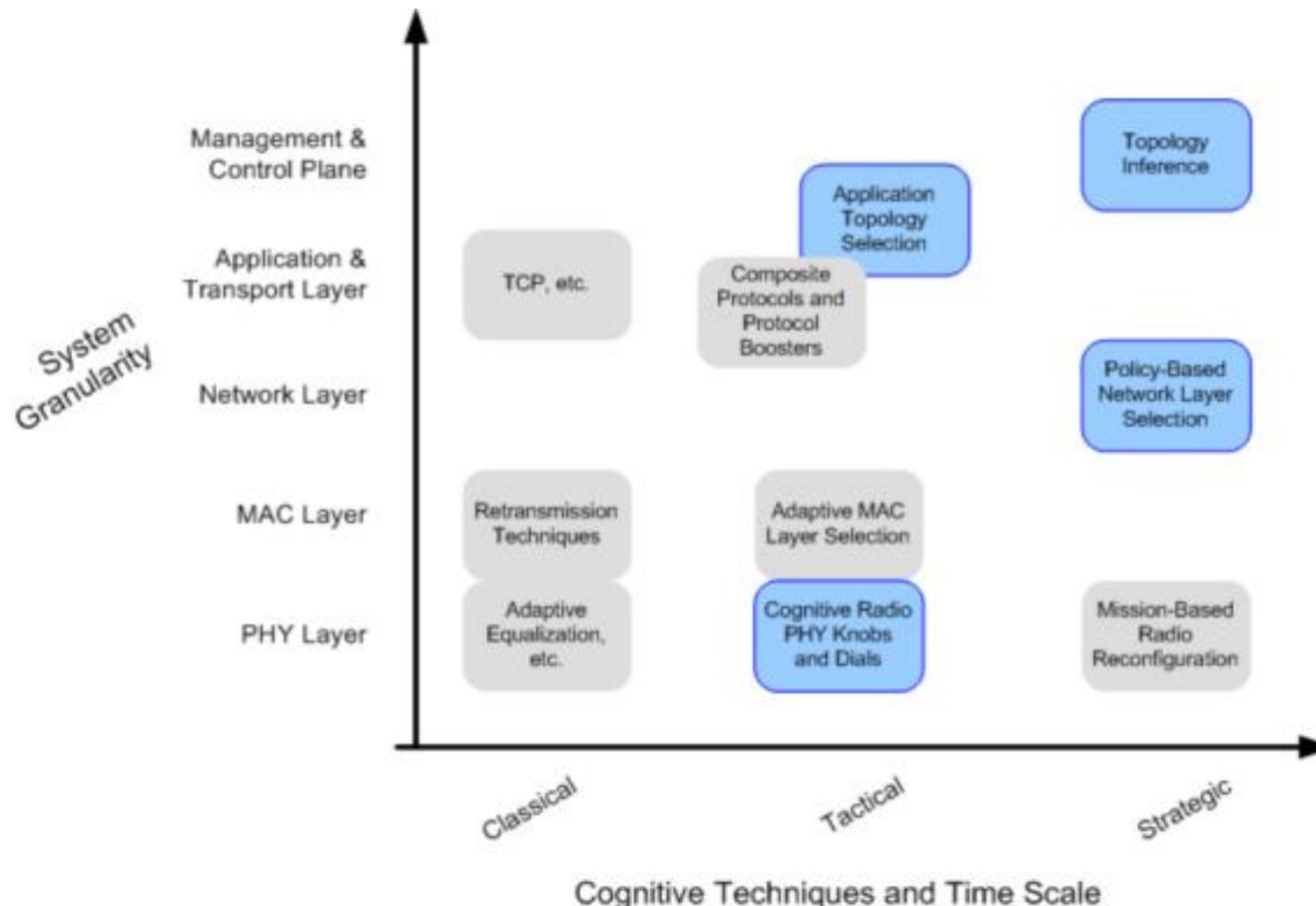
Enforce policies and invoke procedures based on assessment of current situation and limited projections into the future

Respond in predetermined ways to immediate situation based on current status and limited feedback



# Relationships

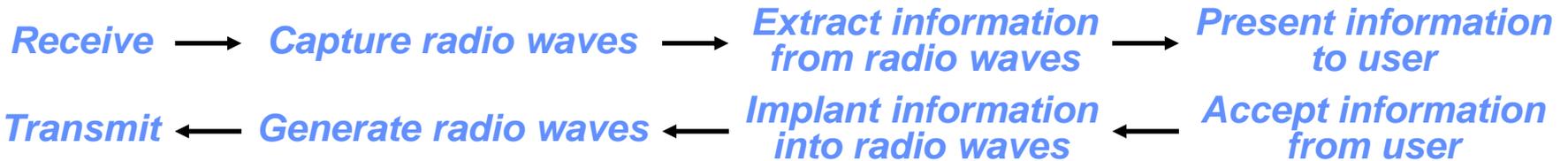
## Cognitive approaches, system layers, and time scales



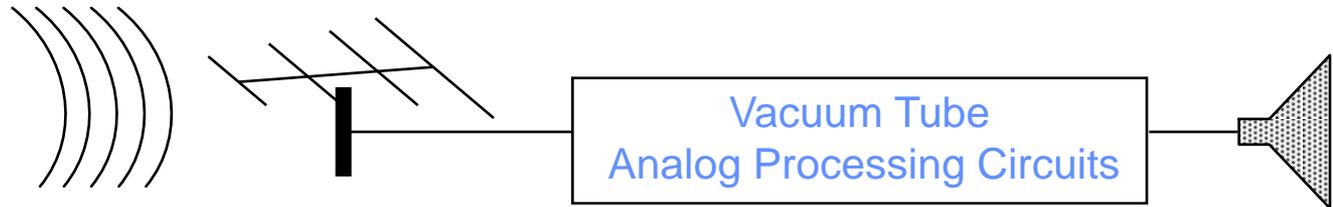
# Smarter Networked Nodes

Building cognitive radios

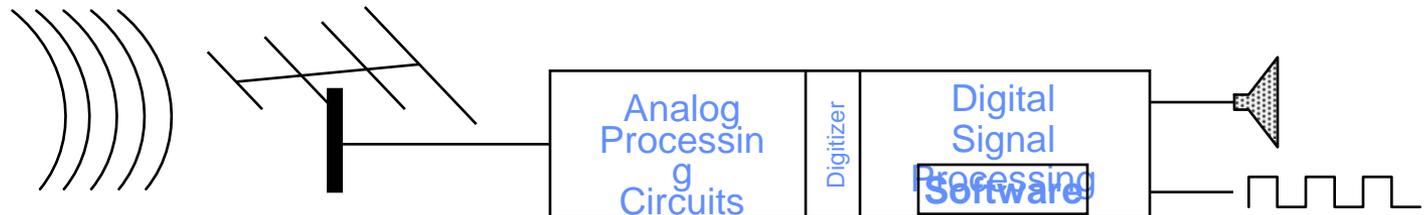
# Evolution of Wireless Systems



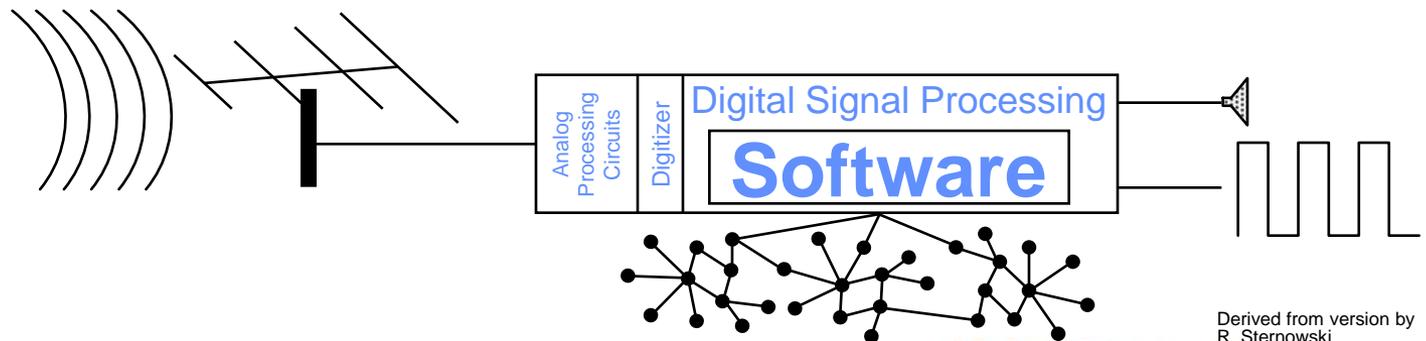
Circa 1900



Today's Systems



Tomorrow



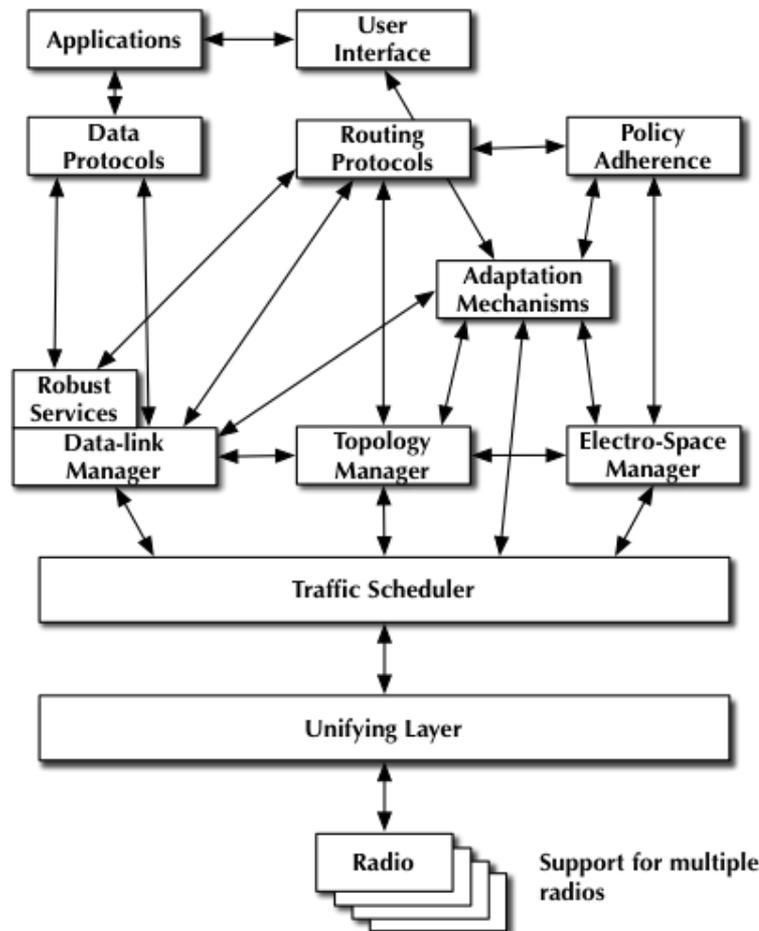
Derived from version by R. Sternowski

# KU Agile Radio (KUAR)



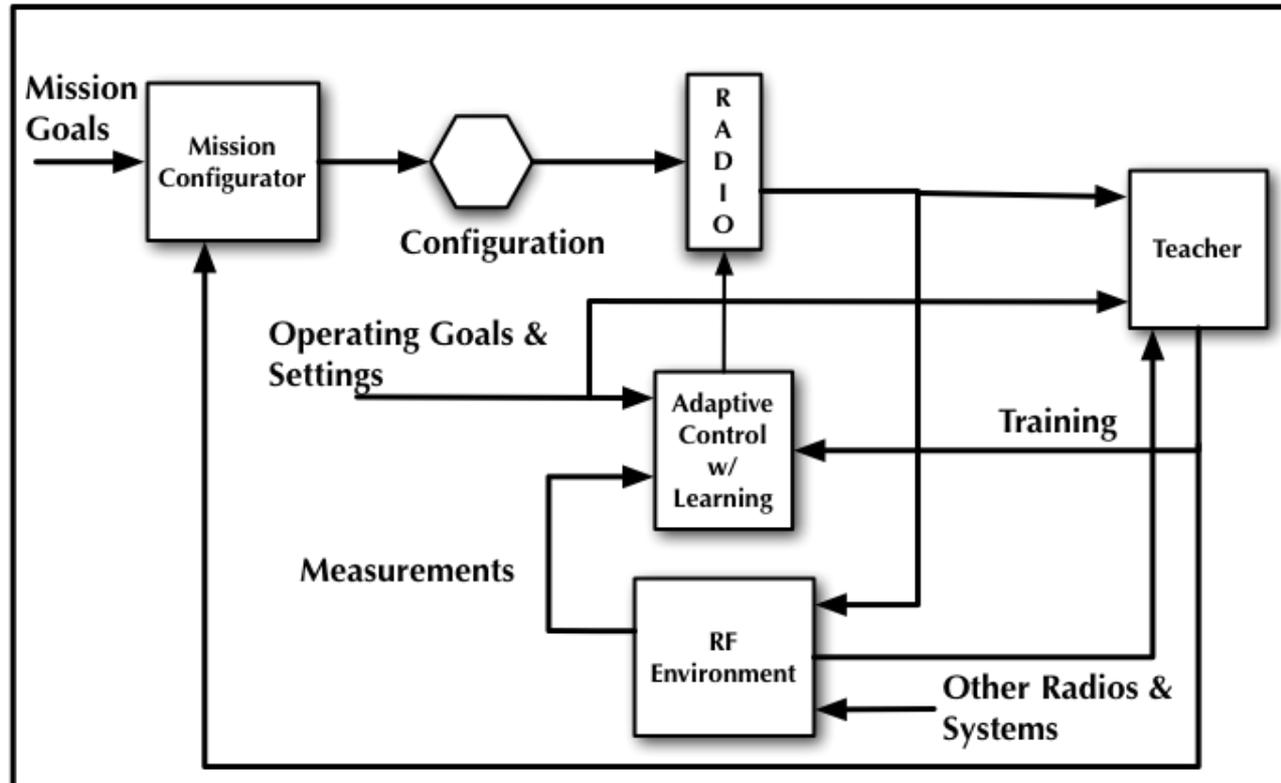
- Compact & portable agile radio
- Consists of RF, digital, and power supply boards
- Flexible hardware
  - Current KUAR supports 5 GHz band operations
  - Future implementation to support 2.4 GHz band
  - 30 MHz independent Tx/Rx complex baseband
  - Waveform: A/D 14-bit @ 80 Msps and D/A 16-bit @ 160 Msps
  - Pentium-M (1.4 GHz), 1 GB RAM / 8 GB Flash
  - Ethernet
  - Xilinx Vertex II Pro; 2 PPC cores; 21K logic cells; 300 MHz
- Flexible software
  - Linux OS (Kernel 2.4)
  - C++ SCA implementation from Virginia Tech (OSSIE) used for software framework
  - KUAR control processor fully participates in wired network with standard network services
  - Capability for dynamic service and spectrum access, and rapid service creation

# Cognitive Radio Software Architecture



- Unifying Layer - adapts software to multiple radios
- Traffic Scheduler - time-division multiplexes access to a “conduit”
- ElectroSpace Manager - tracks used/un-used RF resources
- Topology Manager - decides which neighbors to communicate with
- Data-Link Manager & Robust Services - transmits/receives frames
- Adaptation Manager - monitors radio operation and directs operational changes
- Policy Adherence - checks that operation is within regulatory and operational bounds
- Routing Protocols - determines how packets are forwarded through network
- Data Protocols - conventional TCP/IP protocols
- Applications - conventional end-user applications
- User Interface - means for user to direct radio operation

# Cognitive Radio Learning Structure

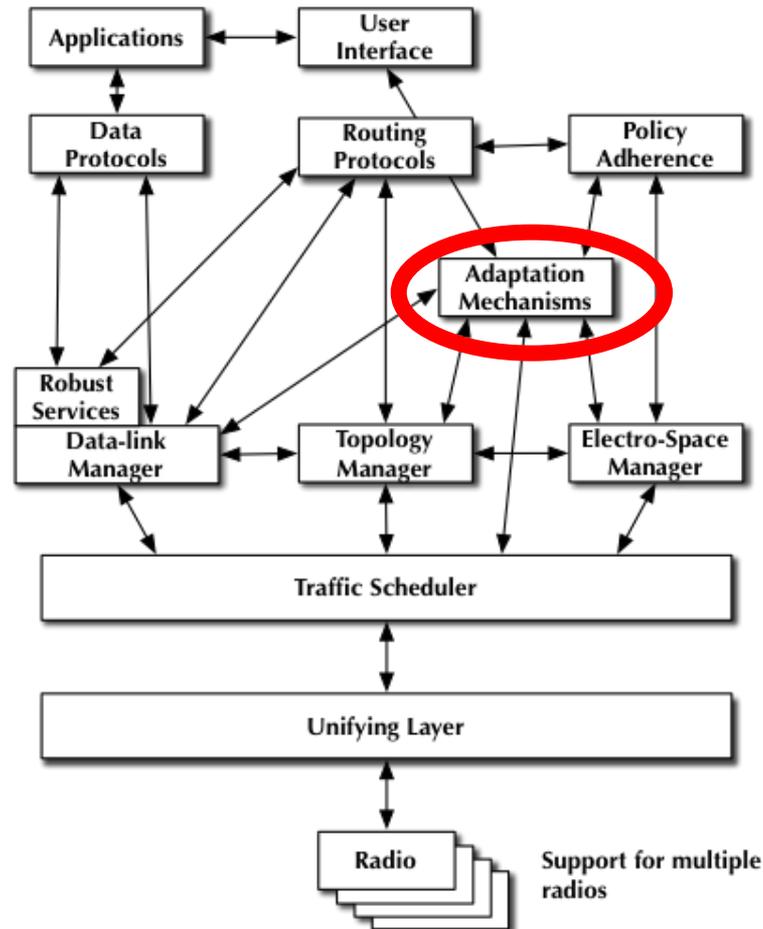


# Radio Adaptation

Adapt radio functions

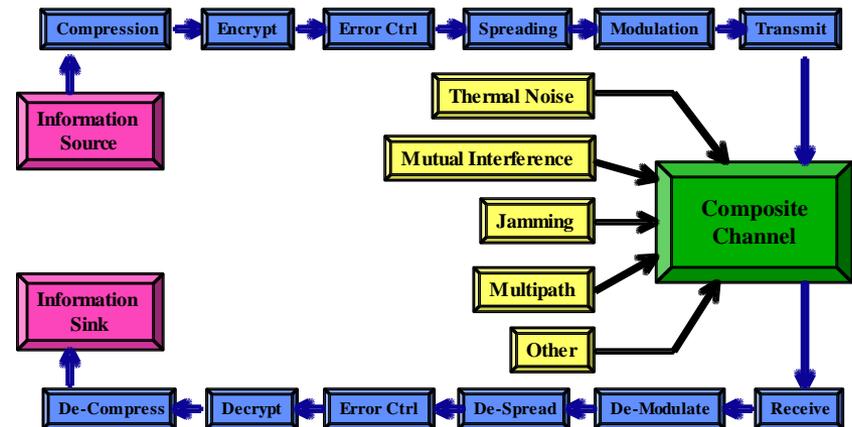
Use cognition to choose amongst options

# Cognitive Radio Software Architecture

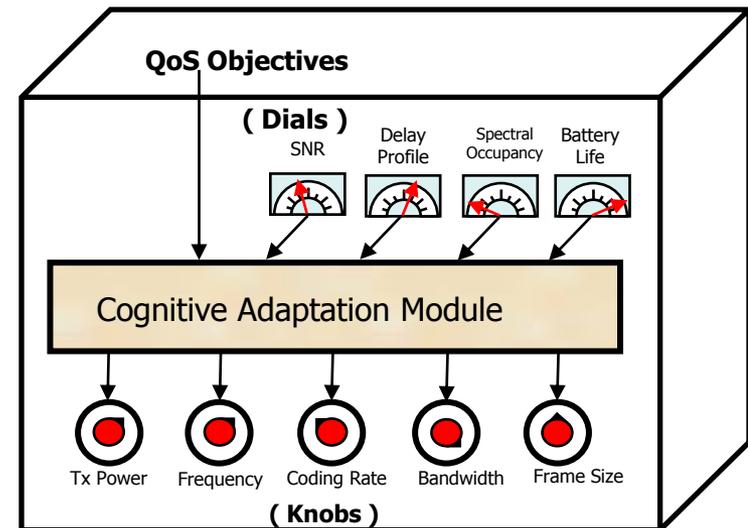


# Cognitive Parameters

- General Radio Model
  - Every processing stage is programmable and controllable

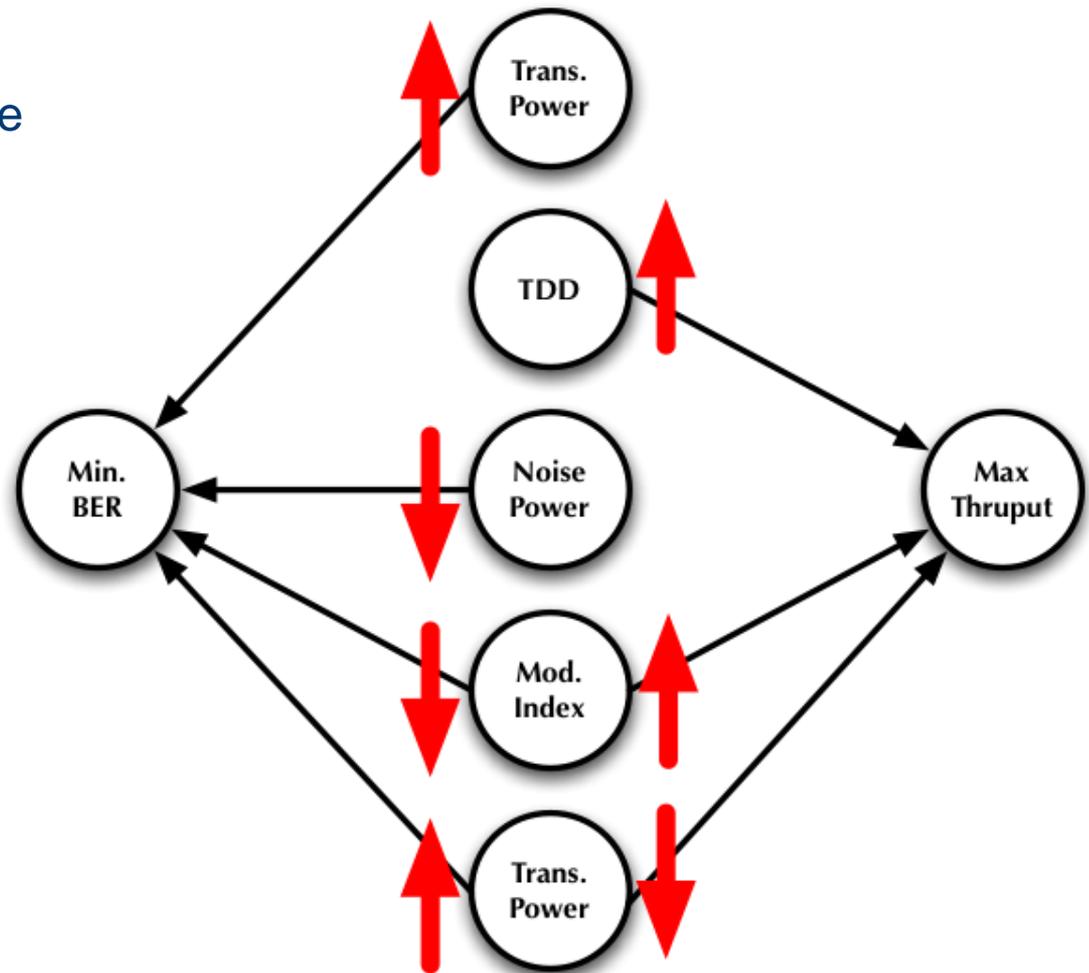


- Transmission parameters (Knobs)
  - Transmit power
  - Modulation
  - Code rate
  - Symbol rate
  - Frame length
- Environmental parameters (Dials)
  - SNR
  - Path loss
  - Battery life
  - Delay spread



# Goals and Conflicts

- Radio objectives
  - Direct the solution of the cognitive engine
- Example objectives
  - Minimize BER
  - Maximize throughput
  - Minimize power



# Reasoning/Control Approaches

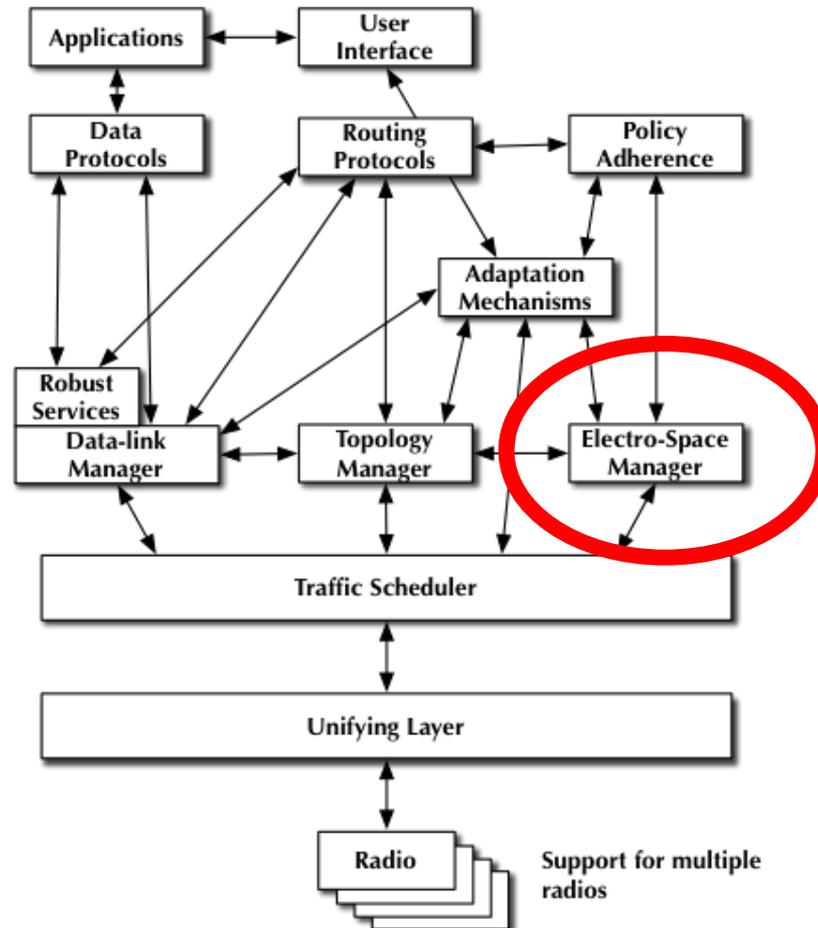
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- **Exact Methods**
  - Advantages: Exact optimal solution can be found
  - Disadvantages: Typically requires at least first derivative of a complex equation; Time complexity (pure random)
- **Heuristic Methods**
  - Advantages: Lower complexity than exact methods; Increased flexibility with regards to changes in the fitness equation
  - Disadvantages; Sub-optimal solutions
- **Simulated Annealing**
  - Advantages: Ease of implementation
  - Disadvantages: Only works on single solution (Local optima problem)
- **Neural Networks**
  - Advantages: Low memory usage, fast output
  - Disadvantages: Processing complexity, training needed, final output not traceable (traceability is needed)
- **Genetic Algorithms**
  - Advantages: Parallel processing, well suited for large problem spaces
  - Disadvantages: Processing time

# Better Radio Networks

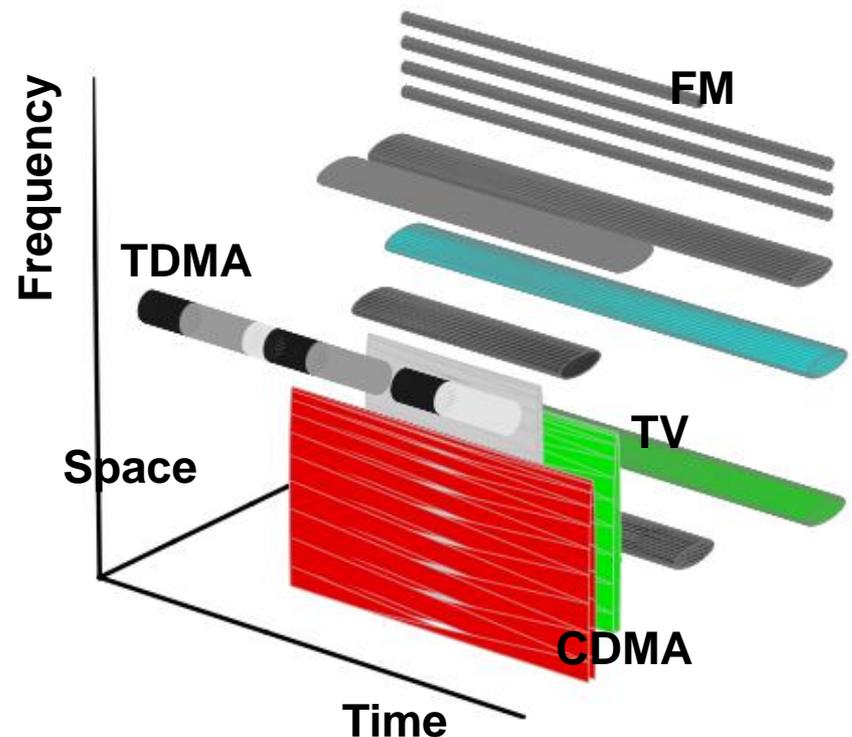
Use cognitive techniques to make networks better  
Enable spectrum (electrospace) sharing

# Cognitive Radio Software Architecture

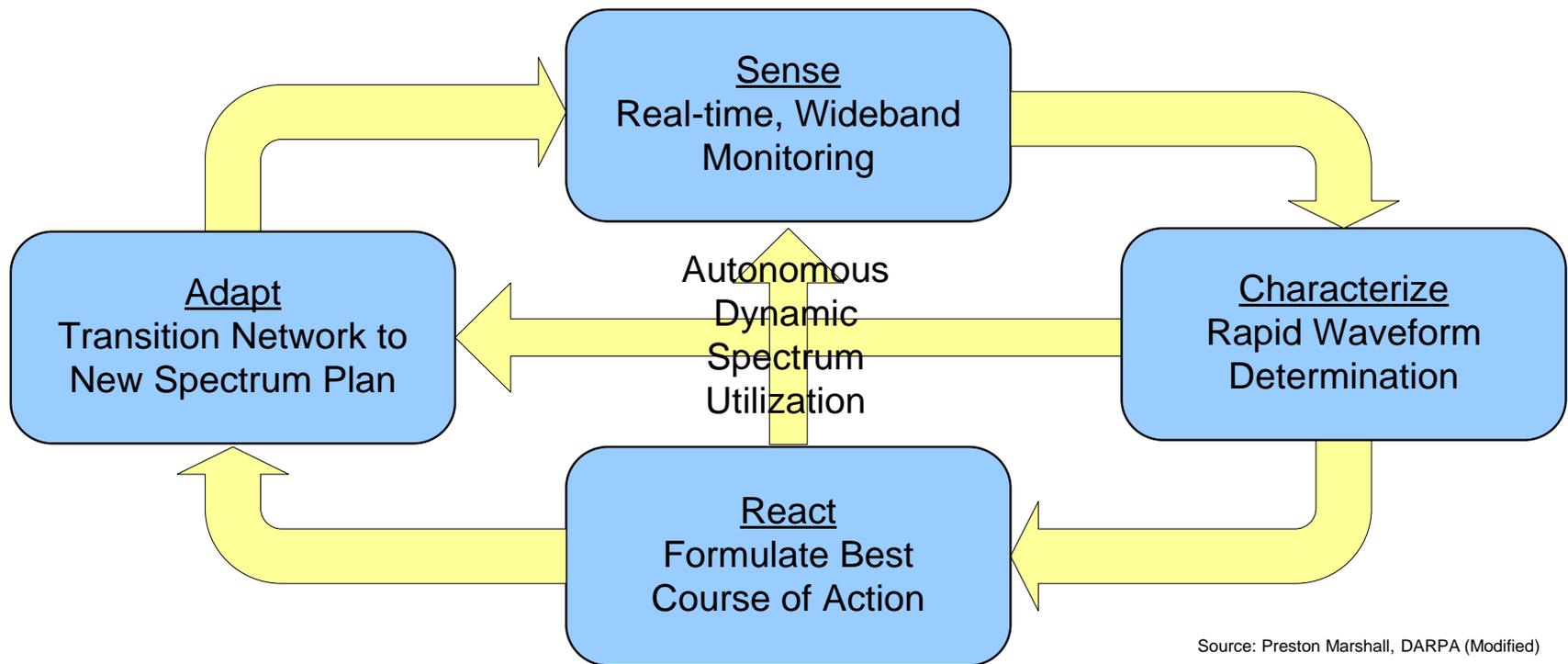


# ElectroSpace Resource

- Each type of modulation affects allocation of:
  - Frequency
  - Time
  - Space
  - Signal format (DSS, FH, M-PSK, ...)
  - in the ElectroSpace
- Distributed, network resource
- Coordination between radios required... an orderwire
  - Amateur Q-Codes, AMPS, Cellular
- Develop an ElectroSpace language

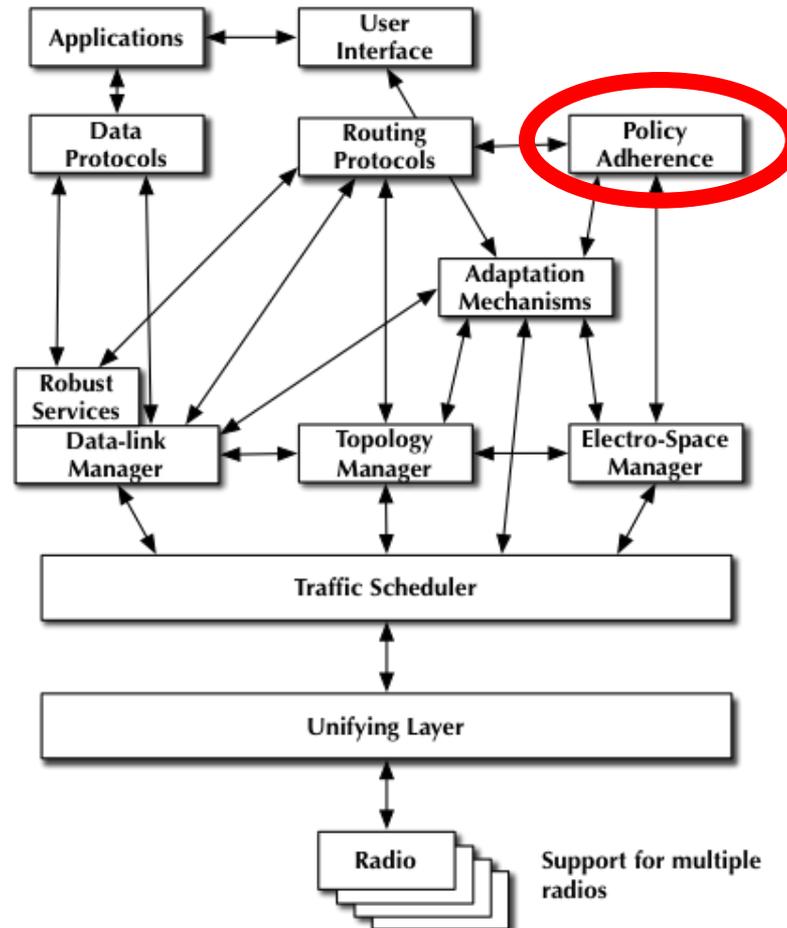


# Cognition and Spectrum

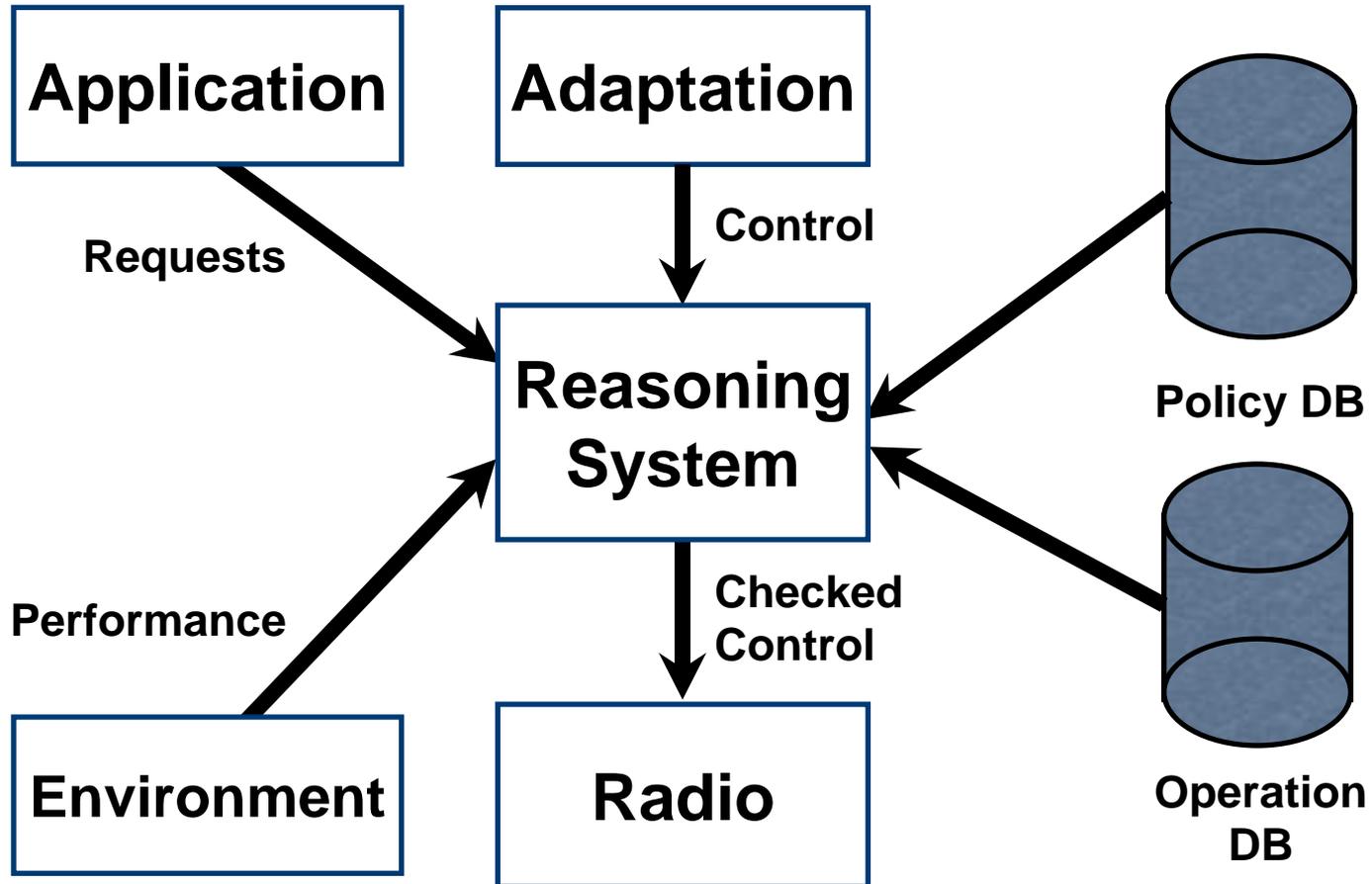


Source: Preston Marshall, DARPA (Modified)

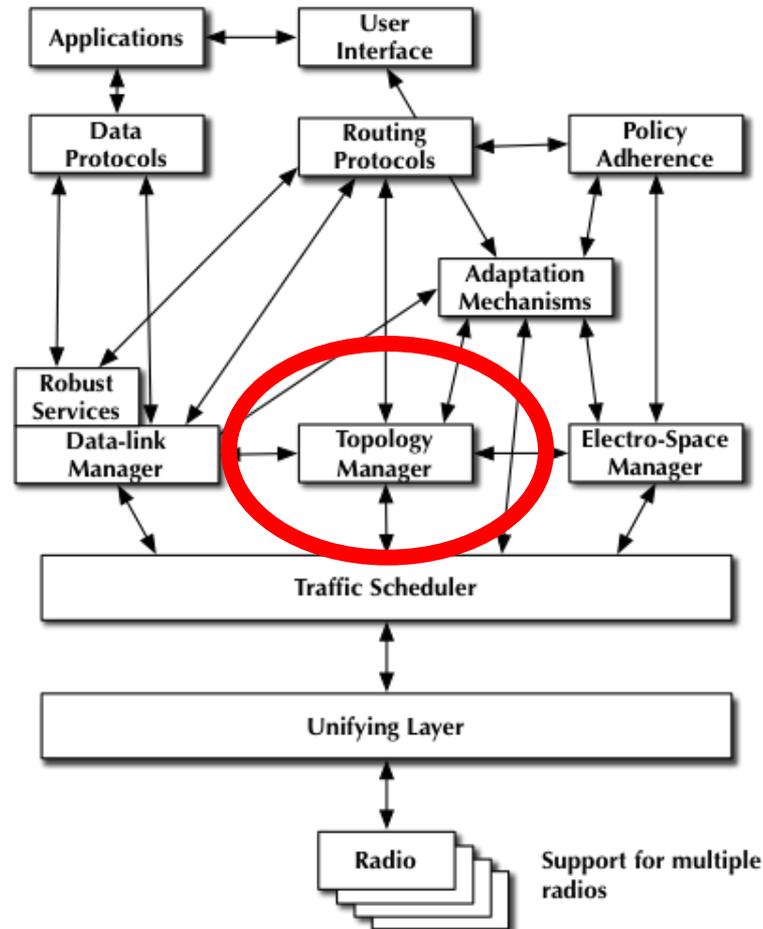
# Cognitive Radio Software Architecture



# Policy Adherence Software Architecture



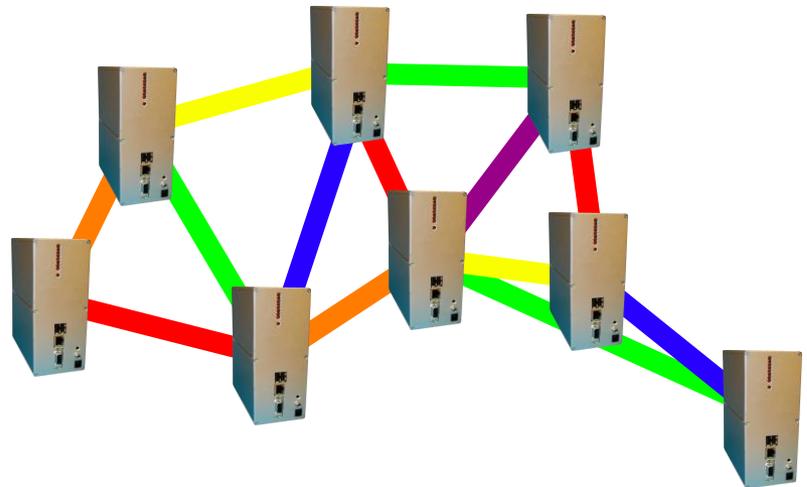
# Cognitive Radio Software Architecture



# Topology Manager

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- Determine which radios should communicate
- Based on:
  - Available ElectroSpace Resources
  - Application load (network queues)
  - Adaptation (determining when to adjust)
- A connection involves
  - Allocation of ElectroSpace
  - Scheduling reception and transmission
  - Adding network routes



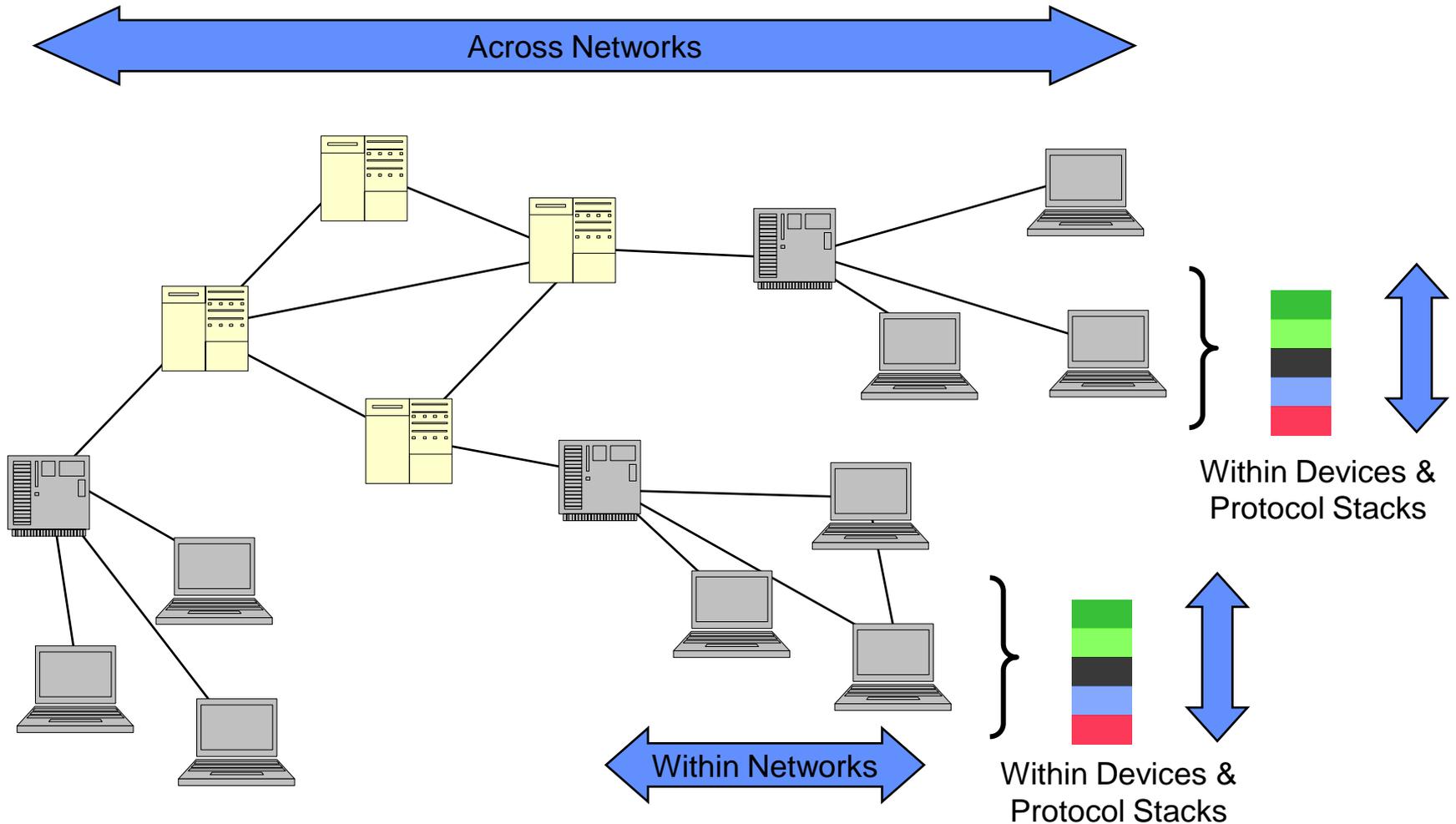
# Network Adaptation

Free network architectures from many constraints

Network layers matched to needs

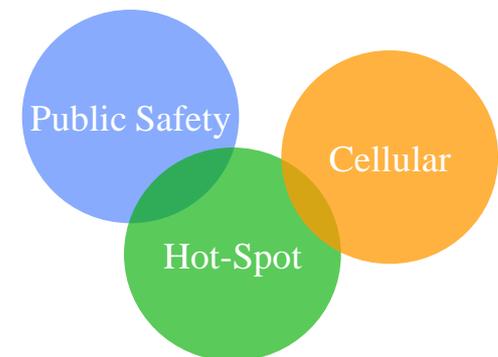
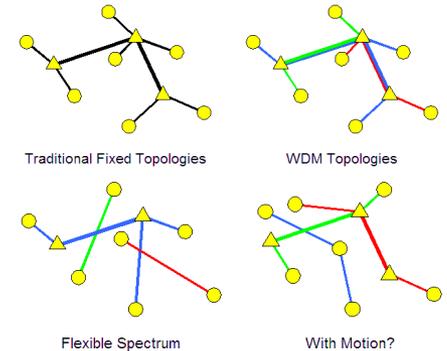
Topology and communication opportunities

# Smarter Nodes to Smarter Networks

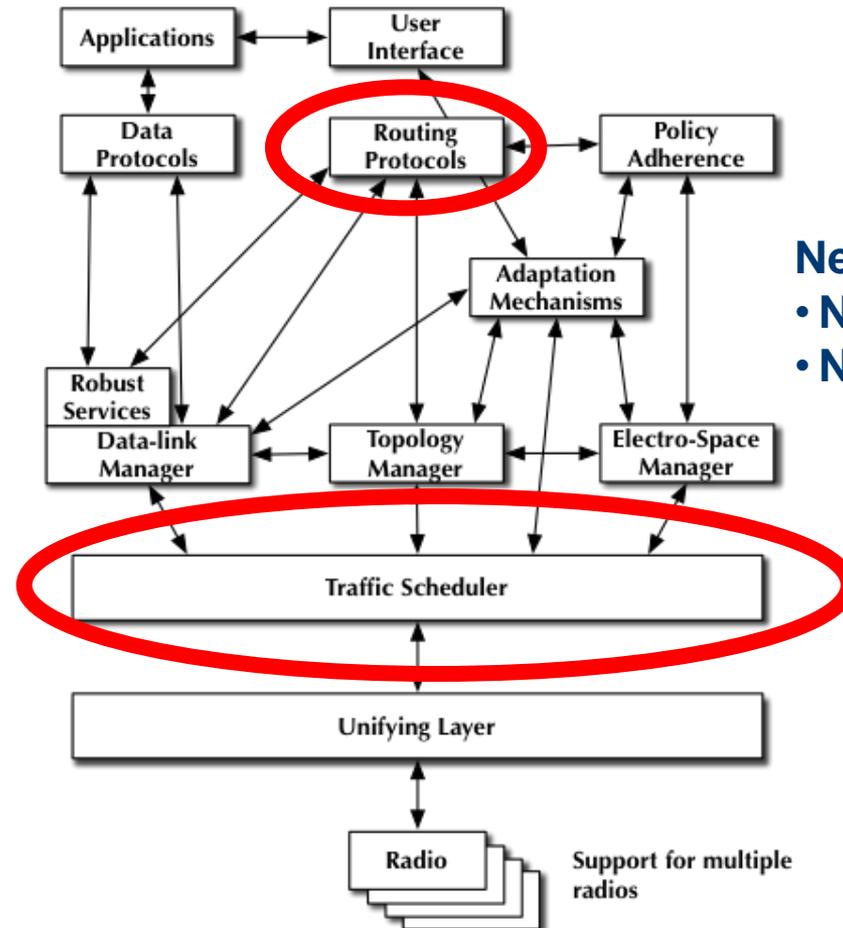


# Topology Formation & Interdomain Operations

- Determine what topologies are possible & how to choose among them, and automatically configure network based upon topology chosen
- Exploit both spectrum flexibility and availability of several overlapping networks - flexible wireless topologies can provide richer connectivity by exploiting different systems & administrative domains



# Cognitive Radio Software Architecture

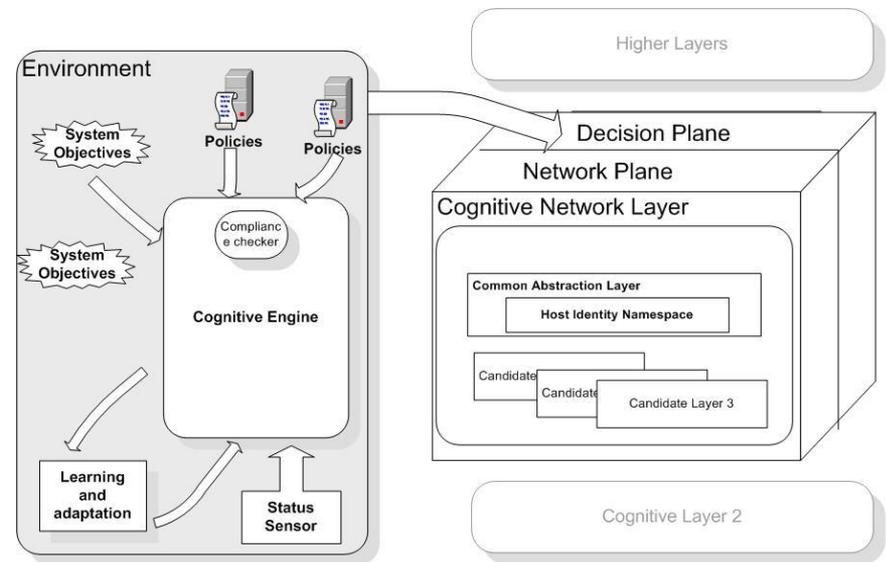


New connections ⇒  
• New routes  
• New traffic schedules

# Network Layer Adaptation

- Dynamic network layer with multitude of sub-layers, each with separate routing and messaging mechanisms (DHT based, IP based, etc.)
- Identity name space to provide uniformity and to preserve host identity across network types → Implementation using Host Identity Protocol (HIP)
- Choice of sub-layer determined by decision function derived from environment parameters (system objectives, prevailing policies, network status, etc.)

- Two control planes
  - Decision plane for management
  - Network plane for operation



# Layer Selection and Learning

- Cognitive engine uses decision function to choose appropriate layer
- Currently a rule based system reasoning on a set of environment parameters
- Table shows the list of parameters that are collected as input to the decision function
- Two sets of parameter categories, to capture network and application characteristics
- The function assigns a weight to each of such selections and calculates a cumulative layer based on the current values of the parameter values
- Need to isolate the combinations of decision parameters that distinctly differentiate candidate layers (e.g., IP and DHT based) in a multidimensional space to drive rule selection
- Need representation of decision parameters and output in standard knowledge representational language to leverage long-term learning

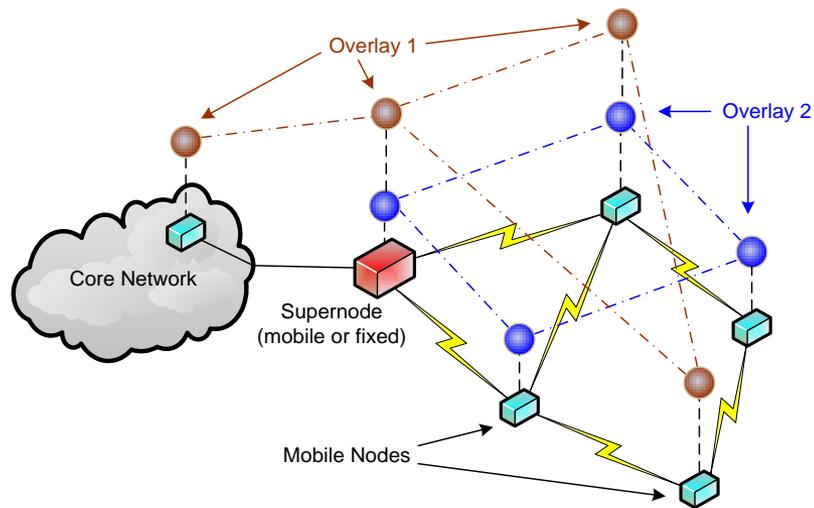
<i>Network characteristics</i>	
Current number of nodes in the network	N
Average Node density	$N_d$
Mobility Factor	M
Average Latency	L
Maximum Bandwidth	B
<i>Traffic characteristics</i>	
Burstiness measure	T

# Network Management

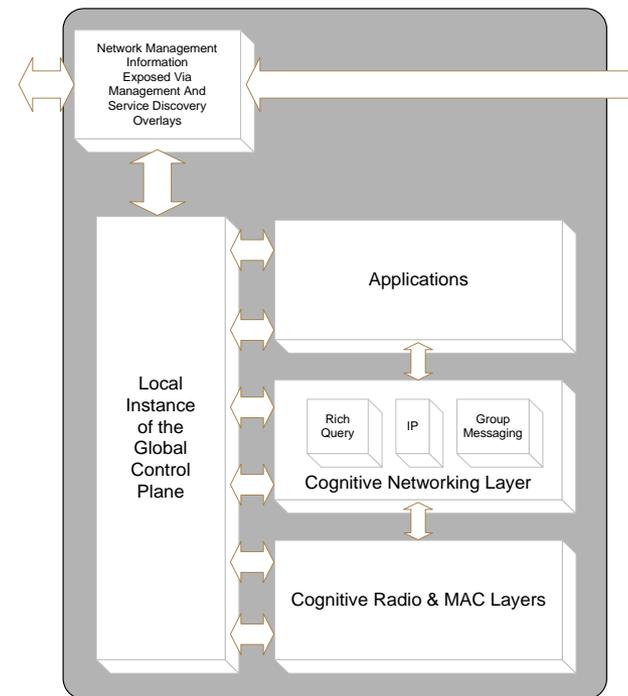
Sharing management data with trusted peers  
Using cognition for scaling to very large systems

# Cognitive Wireless Networks

- Cognitive wireless network with multiple network-layer overlays

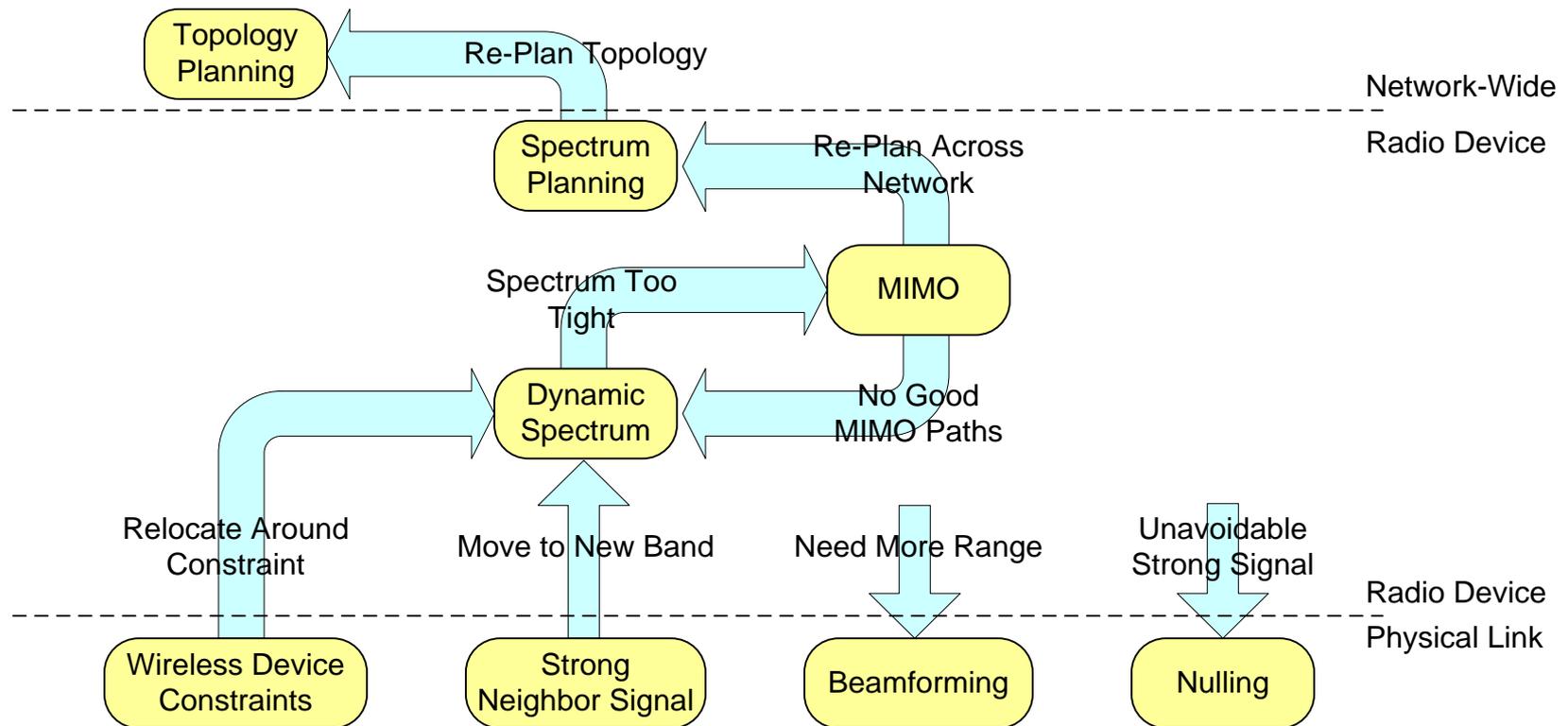


- Cognitive wireless network management



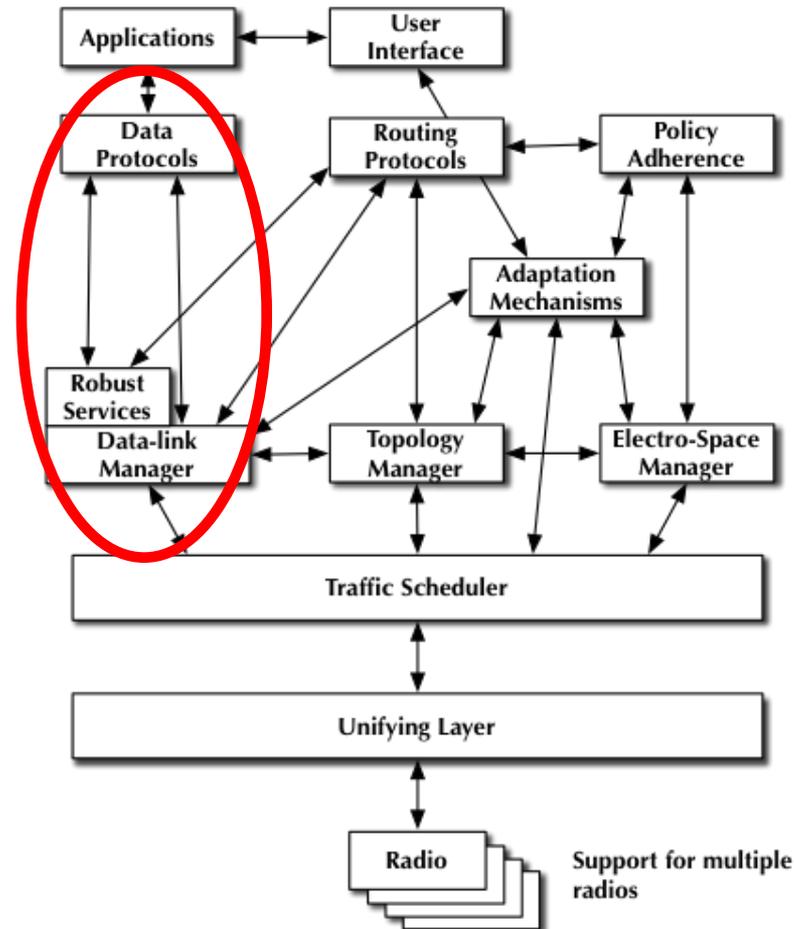
# How Cognition Might Help

- Each technology can “throw” tough situations to other more suitable technologies



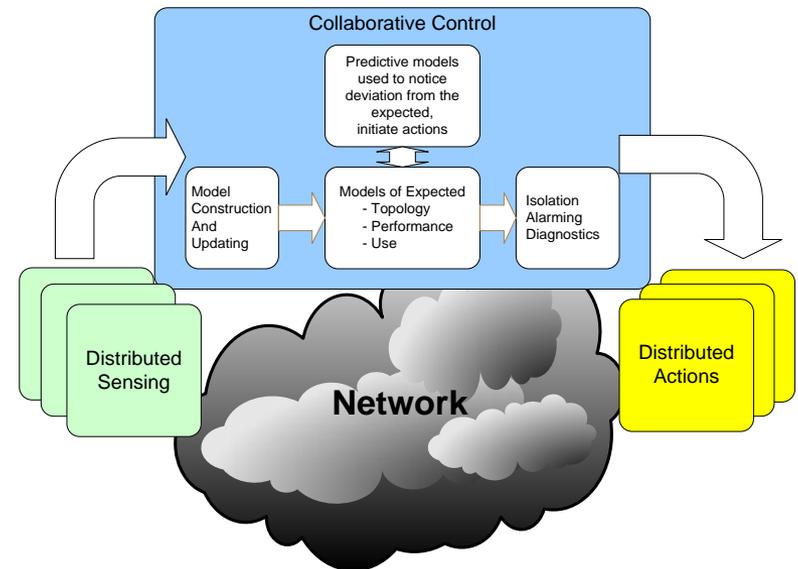
Source: Preston Marshall, DARPA (Modified)

# Cognitive Radio Software Architecture



# Collaborative Network Management

- Help enable cognitive systems that sense, evaluate, and react to the network
- Collaborate among nodes in distributed systems to perform measurements & cognitive functions - share measurements, inferences
- Tactical data network example
  - Distributed network sharing multimedia among disparate users and across network links
  - Tune distribution of tactical data to optimize for network conditions and policy



# Topology Discovery & Selection

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- Can we collaborate on measurements to get a more accurate topology model, and to choose the best topologies?
- Topology via collaborative measurements
  - Hybrid model utilizing both direct and indirect measurements from many sources to many destinations
  - MCMC using Gibbs Sampler for inference
  - Algorithm is iterative, use last best as starting point when a change is suspected
- Topology via collaborative inference
  - Extend the distributed data collection to now include distributed inference
  - Based on distributed approaches to create phylogenetic trees
  - Split topology space into regions
- Close the loop - react to topology inference
  - Collaborate to optimize data dissemination
  - Optimize based on policies about utilization of particular nodes and links
  - Optimize based on current status of node and link such as uptime, available bandwidth, and learned features such as reliability over time

# ReTarget

Rethinking design

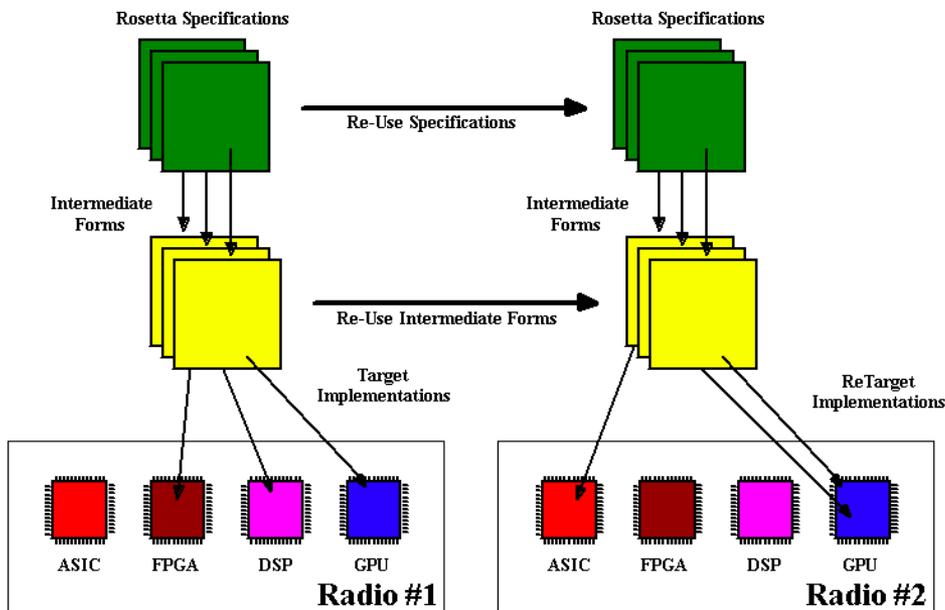
# Motivation

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- Software defined radio (SDR) platforms allow radio systems to be dynamically reconfigured to adapt to new waveforms
- SDR waveform implementations combine a variety of hardware (analog, ASIC, FPGA) and software (DSP and CPU) components
- Radio hardware platforms will evolve quickly, approximately every 12-18 months, and be a combination of new hardware and programmable components
- Adapting existing components to different implementation fabrics requires burdensome re-engineering effort
- New hardware & programmable components create need to synthesize to disparate fabrics from a common design source  
⇒ re-target a radio design to new platforms

**Design once, use many.**

# ReTarget Approach



- Rosetta
  - System level design language captures design intent and system constraints
  - IEEE standards project, P1699
  - Specifications translated to a functional intermediate language
- Intermediate language
  - Utilize non-functional specifications to drive system partitioning and synthesis
  - Perform rule-based optimizations as source-to-source transformations on intermediate language
- Platform
  - Generate fabric-specific synthesis artifacts

# Why and Where

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## Impact

- Rosetta allows heterogeneous system specification and composition based on domains, allowing system-level design and analysis
- Functional intermediate form simplifies source-to-source optimizations, as well as target-specific optimizations

## Status

- Prototype toolset developed
- Demonstrates synthesis from a common intermediate source
- Both software (C) and hardware (FPGA) implementations synthesized
- Rosetta to intermediate language mappings in development

# Credits

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- In general – Gary Minden
- Cognitive Radio Engine – Timothy Newman
- Network Layer Cognition – Muthukumaran Pitchaimani
- Collaborative Approaches to Probabilistic Reasoning in Network Management – Benjamin J. Ewy
- ReTarget – Garrin Kimmel, Ed Komp, Perry Alexander

# Intelligence in the Network